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| Module: | Automotive Supply Chain Management | | No. 4.3 | |
| Responsible for the module: | Prof. Dr. Joerg-Oliver Vogt | | | |
| Teachers: | Prof. Dr. Tobias Engel | | | |
| Language: | English | Semester: | 4th curriculum semester | |
| Teaching Form: | Seminars, exercises | Scope: The attendance time can be reduced by up to 25% due to eLearning modules - the timetable of the respective semester regulates the attendance time. | 4 SWS | |
| Value of the module grade for the overall grade: | 2,4 % | ECTS credits: | 5 | |
| Planned Group Size: | --- | Duration: | 1 semester | |
| Frequency of Offering: | each semester | | | |
| Applicability within the degree program: | --- | | | |
| Applicability to other courses of study: | Business administration, business information technology or similar | | | |
| Workload: | Total | Presence time | Exercises | Self-study |
| | 150 h | 45 h | --- | 105 h |
| Contents build on the following lectures / contents: | <ul style="list-style-type: none"> • Fundamentals of Business Administration, especially basics about Porter's generic strategies and about the balance scorecard • Fundamentals of production and logistics • Business Process Management, ability to sketch business processes using, e.g., UML or ARIS • Databases, e.g., ability to access a MySQL database • Finance and accounting, knowledge about accounts, the balance sheet, and the profit and loss statement • Programming, e.g., ability to develop dashboards using Excel, Tableau, RapidMiner | | | |

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| <p>Learning Outcome:</p> | <p>An application-oriented simulation game is used to convey the learning content, which expands the content on a weekly basis with the help of the flipped-classroom methodology and enables the students to self-reflect by means of a discussion as well as with the help of the application of the game itself. The following learning objectives will be achieved in the course:</p> <ul style="list-style-type: none"> • be able to classify and explain supply chain management as a development stage of logistics as well as its relevance for companies and its contribution to value creation • be able to record, explain and analyse business processes in the logistics and supply chain sector • To be able to explain the relevance of finance and accounting and to be able to apply and develop content - in particular profit and loss accounts and balance sheets. • Development & analysis of supply chain strategies • Integration of stand-alone strategies into an integrated supply chain strategy • Understand supply chain collaboration, apply collaboration concepts and evaluate their effectiveness. • To be able to develop and apply risk management solutions and to be able to evaluate them in the game with regard to sustainability. • To be able to use knowledge management in the context of the game and assess its value or impact on the financial. • Create data science, in particular analytics and intelligence solutions, and apply and evaluate them with regard to their possible applications in the game. • Understand specific automotive challenges in SCM and know best practice solutions to apply in the simulation game. |
| <p>Contents:</p> | <ul style="list-style-type: none"> • Fundamentals of Supply Chain Management: (1) Business Processes: From Logistics to Supply Chain Management, (2) Relevance and Benefits of SCM. Tasks and challenges as well as target dimensions and design levels • Supply Chain Simulation Game: Analysis, design, planning and iterative development of vertical and horizontal processes from the field of supply chain management. • Supply chain management: strategies, processes and interdependencies with other functions and divisions • Collaboration • Risk management: Ensuring the sustainability of supply chains • Financial flow: costs, turnover, controlling • Knowledge Management • Data Science: Business Analytics & Business Intelligence • Current trends & technologies in the field of SCM, e.g. RFID, Business Intelligence, Supply Chain Risk Management, Blockchain, etc. • Best Practices Automotive Supply Chain Management |
| <p>Methodological and key competences:</p> | <p>---</p> |
| <p>Examination and study performance:</p> | <p>Examination: Portfolio examination (seminar papers (group and individual performance) - details will be announced at the beginning of the first course. Weekly involvement and steady participation recommended.</p> |

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| Media and training materials: | Media (Mix between online courses and courses at the HNU): <ul style="list-style-type: none">• Supply chain simulation game (online)• Zoom-sessions• Projector, whiteboard, flipchart,• Journal articles, also online Training materials: <ul style="list-style-type: none">• Lecture notes• Flipped material, e.g. videos, (journal) articles, exercises provided within the learning management system (LMS) |
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| <p>Literature:</p> | <p>Required reading:</p> <ul style="list-style-type: none"> • Engel, T. (2020): Supply Chain Strategy. From Strategy to Operational Excellence - A Practitioner's Guide, 1st ed. <p>Recommended reading:</p> <ul style="list-style-type: none"> • Werner, H. (2013): Supply Chain Management. Fundamentals, Strategies, Instruments and Controlling, 5th ed. • Ihme, J. Logistics in Automotive Engineering, Hanser 2006 • Bolstorff, P. A.; Rosenbaum, R. G.; Poluha, R. G. (2007): Excellence in Supply Chain Management. A practical handbook for optimization with SCOR, 1st edition, Springer, Berlin, Heidelberg, New York. • Ehrlach, K. (2010): Value stream design. The way to the lean factory. 2nd ed., Springer, Heidelberg • Current studies (Moodle course) |
| <p>Date:</p> | <p>10.12.2021</p> |